THE WORKSHOP

Productive cooperative learning strongly relies on interaction. This and other fundamentals of designing cooperative learning scenarios have been well-known long before the pandemic. Still, utilizing them in a productive fashion seems to have been difficult in these last semesters. As people are generally more used to digital settings, we should explore learning and teaching options that go beyond the mere assignment to breakout sessions in an online course.

This workshop aims at experiencing different well-established methods for cooperative work based on core-principles of cooperative-instructional design and evaluating their implementation in a digital environment using easily accessible technology.

Together we will find out, in how far the (digital) execution of these methods enables a strong promotion of interaction, a good sense of digital competencies and a productive learning environment. We will evaluate the pros and cons of using digital tools compared to non-digital tools and generate checklists and criteria that help us designing such scenarios in the future. Whilst our interaction will be in the digital format, the methods and tools are applicable in non-digital learning-scenarios just as well.

PARTICIPANTS WILL BE ABLE TO...

- use quick and easy methods and tricks for activation in the (online) classroom,
- identify tools and methods for cooperation and reflect their usage in their own teaching,
- apply theoretical foundations for successful group work for their own task design,
- learn from the exchange of personal experience,
- reflect on the digital realization of certain group activities and the differences they bring to their teaching.